

**2019 FLORIDA NOT FOR PROFIT CORPORATION ANNUAL REPORT**

DOCUMENT# N17000006913

**Entity Name:** HOPE FOR TOMORROW'S YOUTH SCHOOL OF THE ARTS, INC.

**FILED**  
**Sep 19, 2019**  
**Secretary of State**  
**4123140180CC**

**Current Principal Place of Business:**

3306 E 33RD AVENUE  
TAMPA, FL 33610

**Current Mailing Address:**

1323 ALMONT DR. SW  
ATLANTA, GA 30310 US

**FEI Number: NOT APPLICABLE**

**Certificate of Status Desired: Yes**

**Name and Address of Current Registered Agent:**

SMITH, HUMPHREY L  
3306 E 33RD AVENUE  
TAMPA, FL 33610 US

*The above named entity submits this statement for the purpose of changing its registered office or registered agent, or both, in the State of Florida.*

**SIGNATURE:**

\_\_\_\_\_  
Electronic Signature of Registered Agent

\_\_\_\_\_  
Date

**Officer/Director Detail :**

|                 |                                 |                 |                  |
|-----------------|---------------------------------|-----------------|------------------|
| Title           | P                               | Title           | VP               |
| Name            | SMITH, HUMPHREY L               | Name            | SMITH, WILLARD L |
| Address         | 1323 ALMONT DR. SW              | Address         | 1323ALMONT DR SW |
| City-State-Zip: | ATLANTA GA 30310                | City-State-Zip: | ATLANTA GA 30310 |
|                 |                                 |                 |                  |
| Title           | SEC.                            |                 |                  |
| Name            | MOORE, SHIRLETTA M              |                 |                  |
| Address         | 1061 SEABOARD AVENUE NE. APT. 9 |                 |                  |
| City-State-Zip: | ATLANTA GA 30307                |                 |                  |

*I hereby certify that the information indicated on this report or supplemental report is true and accurate and that my electronic signature shall have the same legal effect as if made under oath; that I am an officer or director of the corporation or the receiver or trustee empowered to execute this report as required by Chapter 617, Florida Statutes; and that my name appears above, or on an attachment with all other like empowered.*

**SIGNATURE: HUMPHREY LEE SMITH**

**PRESIDENT**

**09/19/2019**

\_\_\_\_\_  
Electronic Signature of Signing Officer/Director Detail

\_\_\_\_\_  
Date