P960 CAPPLICATION FOR REPORT 39

Section 215.26, Florida Statutes, states in part: "Applications for refunds as provided in this section shall be filed with the Comptroller, except as otherwise provided herein, within 3 years after the right to such refund shall have accused else such right shall be barred." Three years is generally interpreted as meaning three years from the date of payment into the State treasury. The Comptroller has delegated the authority to accept applications for refund to the unit of State government which initially collected the money.

Pursuant to the provisions of Rule 3A-44.020, Florida Administrative Code, and Section 215.26, Florida Statutes, Section*, Florida Statutes, I hereby apply for a refund of moneys I paid into the State treasury, which	are
subject to refund. The following information is submitted to substantiate the claim.	481
Name: HOLLYWOOD MEDICAL IMAGING, EIN or SS#:	
Address: 1131 S.E. 2 AVE.	
FT. LAUDERDALE, FL. 33316	
Amount: \$165.00 Date Paid 4/30/97	
Reason for claim: Alk already on File - 9960000 90039	_
SP7 5/19/97	
Certified true and correct this 18 day of JUNE, 1997 Signature Gails Marcus Business MANAG	•
Mail & Danian Bushess Hallo	_
* Must be completed if authority is other than Section 215.26, Florida Statutes.	ier
For Agency Use Only Agency recommends approval of above claim and submits the following information to	
substantiate the claim. Amount of recommended refund \$ 11/5 00	
I he amount requested above was originally deposited into the State Treasury, as a part of the funds deposited of	
State Treasurer's Receipt No. 4 96/14/USA dated 405 08-9)	
Name of Account	
452021300014530000000000000000000000000000000	
Statutory Authority for Collection	
Il is requested that payment be made from the following scount.	
NAME OF ACCOUNT	
45202130001453000000022002000	
Certified frue and correct this	
Department of State Division of Corporations	
(Authorized Signature and Tule) February (Authorized Signature and Tule) February (Authorized Signature and Tule)	