

**Electronic Articles of Incorporation
For**

P16000030209
FILED
April 01, 2016
Sec. Of State
tchang

ANGEL'S PAINT& REMODELING INC

The undersigned incorporator, for the purpose of forming a Florida profit corporation, hereby adopts the following Articles of Incorporation:

Article I

The name of the corporation is:

ANGEL'S PAINT& REMODELING INC

Article II

The principal place of business address:

1451 SW 38 TH AVE
3
FORT LAUDERDALE, FL. UN 33312

The mailing address of the corporation is:

1451 SW 38 TH AVE
3
FORT LAUDERDALE, FL. US 33312

Article III

The purpose for which this corporation is organized is:

ANY AND ALL LAWFUL BUSINESS.

Article IV

The number of shares the corporation is authorized to issue is:

20

Article V

The name and Florida street address of the registered agent is:

JUAN A CARBAJAL CARBAJAL
1451 SW 38TH AVE
3
FORT LAUDERDALE, FL. 33312

I certify that I am familiar with and accept the responsibilities of registered agent.

Registered Agent Signature: JUAN ANGEL CARBAJAL CARBAJAL

Article VI

The name and address of the incorporator is:

JUAN ANGEL CARBABAJAL CARBAJAL
1451 SW 38 TH AVE
3
FORT LAUDERDALE FLORIDA 33312

Electronic Signature of Incorporator: JUAN ANGELS CARBAJAL CARBAJAL

I am the incorporator submitting these Articles of Incorporation and affirm that the facts stated herein are true. I am aware that false information submitted in a document to the Department of State constitutes a third degree felony as provided for in s.817.155, F.S. I understand the requirement to file an annual report between January 1st and May 1st in the calendar year following formation of this corporation and every year thereafter to maintain "active" status.

Article VII

The initial officer(s) and/or director(s) of the corporation is/are:

Title: PRES
JUAN A CARBAJAL CARBAJAL
14581 SW 38 TH AVE 3
FORT LAUDERDALE, FL. 33312 US

Title: VP
LORELY S MOLINA MOLINA
1451 SW 38 TH AVE 3
FORT LAUDERDALE, FL. 33312 US

Article VIII

The effective date for this corporation shall be:

04/01/2016