# **Electronic Articles of Incorporation For**

P15000043224 FILED May 13, 2015 Sec. Of State jahickman

JASON WOODSIDE STUDIOS, INC.

The undersigned incorporator, for the purpose of forming a Florida profit corporation, hereby adopts the following Articles of Incorporation:

# Article I

The name of the corporation is:

JASON WOODSIDE STUDIOS, INC.

## **Article II**

The principal place of business address: 830 E RED HOUSE BRANCH RD ST AUGUSTINE, FL. 32084

The mailing address of the corporation is:

156 EAST 2ND STREET APT 7 NEW YORK, NY. UN 10009

## **Article III**

The purpose for which this corporation is organized is: ANY AND ALL LAWFUL BUSINESS.

## **Article IV**

The number of shares the corporation is authorized to issue is: 1000

#### Article V

The name and Florida street address of the registered agent is:

ST. AUGUSTINE LAW GROUP, PA 320 HIGH TIDE DR. SUITE 101 ST. AUGUSTINE, FL. 32080

I certify that I am familiar with and accept the responsibilities of registered agent.

Registered Agent Signature: RICHARD L. BROOKS II, ESQ.

## **Article VI**

The name and address of the incorporator is:

RICHARD LEE BROOKS 320 HIGH TIDE DR. SUITE 101 ST. AUGUSTINE FL 32080 P15000043224 FILED May 13, 2015 Sec. Of State jahickman

Electronic Signature of Incorporator: RICHARD L. BROOKS II, ESQ.

I am the incorporator submitting these Articles of Incorporation and affirm that the facts stated herein are true. I am aware that false information submitted in a document to the Department of State constitutes a third degree felony as provided for in s.817.155, F.S. I understand the requirement to file an annual report between January 1st and May 1st in the calendar year following formation of this corporation and every year thereafter to maintain "active" status.

#### **Article VII**

The initial officer(s) and/or director(s) of the corporation is/are:

Title: P JASON M WOODSIDE 156 EAST 2ND STREET #7 NEW YORK, NY. 10009 US

#### **Article VIII**

The effective date for this corporation shall be:

05/13/2015