

**Electronic Articles of Incorporation  
For**

P12000098753  
FILED  
December 03, 2012  
Sec. Of State  
tburch

SOFTWARE VELOCITY, INC.

The undersigned incorporator, for the purpose of forming a Florida profit corporation, hereby adopts the following Articles of Incorporation:

**Article I**

The name of the corporation is:  
SOFTWARE VELOCITY, INC.

**Article II**

The principal place of business address:  
1058 SUWANEE STREET  
SAFETY HARBOR, FL. US 34695

The mailing address of the corporation is:  
1058 SUWANEE STREET  
SAFETY HARBOR, FL. US 34695

**Article III**

The purpose for which this corporation is organized is:  
INFORMATION TECHNOLOGY CONSULTING

**Article IV**

The number of shares the corporation is authorized to issue is:  
2000

**Article V**

The name and Florida street address of the registered agent is:  
JEAN-PAUL ANTONA  
1058 SUWANEE STREET  
SAFETY HARBOR, FL. 34695

I certify that I am familiar with and accept the responsibilities of registered agent.

Registered Agent Signature: JEAN-PAUL ANTONA

## **Article VI**

The name and address of the incorporator is:

JEAN-PAUL ANTONA  
1058 SUWANEE STREET

SAFETY HARBOR FL, 34695

Electronic Signature of Incorporator: JEAN-PAUL ANTONA

I am the incorporator submitting these Articles of Incorporation and affirm that the facts stated herein are true. I am aware that false information submitted in a document to the Department of State constitutes a third degree felony as provided for in s.817.155, F.S. I understand the requirement to file an annual report between January 1st and May 1st in the calendar year following formation of this corporation and every year thereafter to maintain "active" status.

## **Article VII**

The initial officer(s) and/or director(s) of the corporation is/are:

Title: PVST  
JEAN-PAUL ANTONA  
1058 SUWANEE STREET  
SAFETY HARBOR, FL. 34695 US

Title: D  
JEAN-PAUL ANTONA  
1058 SUWANEE STREET  
SAFETY HARBOR, FL. 34695 US

## **Article VIII**

The effective date for this corporation shall be:

12/03/2012