## 7000006623

| (Requestor's Name)                      |
|---|
|   |
| (Address)                               |
|   |
| (Address)                               |
|   |
| (City/State/Zip/Phone #)                |
|   |
| PICK-UP WAIT MAIL                       |
|   |
| (Business Entity Name)                  |
|   |
| (Document Number)                       |
|   |
| Certified Copies Certificates of Status |
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| Special Instructions to Filing Officer: |
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SECRETARY OF STATE

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## **COVER LETTER**

| TO: Amendment Section Division of Corporations            |   |  |  |  |
|---|---|--|--|--|
| SUBJECT: Technical-Electrical Corp.  (Name of Corp.)      | rporation)  |  |  |  |
| `   | •   |  |  |  |
| DOCUMENT NUMBER: P07000006623                             |   |  |  |  |
| The enclosed Statement of Change of Registered Office/    | Agent and fee are submitted for filing.                     |  |  |  |
| Please return all correspondence concerning this matter t | o the following:  |  |  |  |
| 1   | 3   |  |  |  |
| David M. Dermer Jr.                                       |   |  |  |  |
| (Name of Cont   | act Person)   |  |  |  |
|   |   |  |  |  |
| Technical-Electrical Corp.                                |   |  |  |  |
| (Firm/Con   | npany)  |  |  |  |
|   |   |  |  |  |
| 3750 Tamiami Trail Suite C                                |   |  |  |  |
| (Addre  | ess)  |  |  |  |
|   |   |  |  |  |
| Port Charlotte, FL 33952                                  |   |  |  |  |
| (City/State and Zip Code)                                 |   |  |  |  |
| For further information concerning this matter, please ca | 11:   |  |  |  |
| David M. Dermer Jr.                                       |   |  |  |  |
| (Name of Contact Person)                                  | at (941) 628-0042<br>(Area Code & Daytime Telephone Number) |  |  |  |
|   |   |  |  |  |
| Enclosed is a \$35.00 check made payable to the Departm   | ent of State.   |  |  |  |
|   |   |  |  |  |
| Mailing Address: Amendment Section                        | Street Address: Amendment Section                           |  |  |  |
| Amendment Section Division of Corporations                | Division of Corporations                                    |  |  |  |
| P.O. Box 6327   | Clifton Building  |  |  |  |
| Tallahassee, FL 32314                                     | 2661 Executive Center Circle                                |  |  |  |
|   | Tallahassee, FL 32301                                       |  |  |  |

## STATEMENT OF CHANGE OF REGISTERED OFFICE OR REGISTERED AGENT OR BOTH FOR CORPORATIONS

| statement of cha   | provisions of sections 607.0502, 617.0502,<br>nge is submitted for a corporation organiz<br>r to change its registered office or register  | ted under the laws of the State of Flo   | rida                            |                              | -               |
|--|--|--|---------------------------------|------------------------------|-----------------|
| 1. The name of t   | he corporation: Technical-Electrical Corp.   |  | 7                               |                              |                 |
| 2. The principal   | office address: 3750 Tamiami Trail Suite (   | <u> </u>   | SEC                             | 07                           |                 |
| Port Charlot   | te, FL 33952   |  | HR.                             | YA.                          | ****            |
| _  | ddress (if different): PO Box 496698   |  | SSEE.                           | 16 P                         | F               |
| 4. Date of incorp  | oration/qualification: Jan. 16, 2007   | Document number: P07000006   | <b>E</b>                        | 77                           | 0               |
|  | street address of the current registered ago   | ent and registered office on file with t   |                                 | 7                            |                 |
| •  | David M. Dermer Jr.  |  |                                 |                              |                 |
|  | 23230 Stelling Avenue  |  |                                 |                              |                 |
|  | Port Charlotte, FL 33980   |  |                                 |                              |                 |
| 6. The name and (if changed):                            | street address of the new registered agent   | (if changed) and /or registered office   |                                 |                              |                 |
|  | 3750 Tamiami Trail Suite C   |  |                                 |                              |                 |
|  | Port Charlotte, FL 33952   |  |                                 |                              |                 |
|  | (P.O. Box NOT acceptable)  |  |                                 |                              |                 |
| The street addre   | ss of its registered office and the street as<br>be identical.   | ddress of the business office of its re  | gistered                        | l agen                       | t,              |
| Such change was authorized by the                        | s authorized by resolution duly adopted e board, or the corporation has been noti  | by its board of directors or by an off ified in writing of the change.   | icer so                         |                              |                 |
|  | re of an officer or director)  | David M. Dermer Jr. / President (Printed or typed name and title)  |                                 |                              |                 |
| I further agree t<br>of my duties, an<br>document is bei | the appointment as registered agent and<br>o comply with the provisions of all statut<br>d I am familiar with and accept the oblig<br>ng filed merely to reflect a change in the<br>been notified in writing of this change. | agree to act in this capacity<br>tes relative to the proper and comple<br>ation of my position as registered as<br>registered office address, I hereby c | te perfo<br>gent. O<br>onfirm i | rmand<br>r, if the<br>hat th | ce<br>vis<br>ve |
|  | rature of Registered Agent   | May 14, 2007   |                                 |                              |                 |
| If signing on bel  | nalf of an entity:   |  |                                 |                              |                 |
| David M. Dern  | ner Jr.<br>yped or Printed Name)   |  |                                 |                              |                 |

\* \* \* FILING FEE: \$35.00 \* \* \*