

2006 FOR PROFIT CORPORATION AMENDED ANNUAL REPORT

**FILED
Feb 17, 2006
Secretary of State**

DOCUMENT# P05000055525

Entity Name: MICHAEL GLEBER, ARCHITECT P.A.

Current Principal Place of Business:

918 NE 20TH AVENUE, SUITE 200
FORT LAUDERDALE, FL 33304

New Principal Place of Business:

Current Mailing Address:

918 NE 20TH AVENUE, SUITE 200
FORT LAUDERDALE, FL 33304

New Mailing Address:

FEI Number: 20-2679537 FEI Number Applied For () FEI Number Not Applicable () Certificate of Status Desired ()

Name and Address of Current Registered Agent:

CORPORATE CREATIONS NETWORK INC.
11380 PROSPERITY FARMS ROAD #221E
PALM BEACH GARDENS, FL 33410 US

Name and Address of New Registered Agent:

GLEBER, MICHAEL C P
918 NE 20TH AVE
200
FORT LAUDERDALE, FL 33304 US

The above named entity submits this statement for the purpose of changing its registered office or registered agent, or both, in the State of Florida.

SIGNATURE: MICHAEL C. GLEBER 02/17/2006
Electronic Signature of Registered Agent Date

OFFICERS AND DIRECTORS:

Title: D () Delete
Name: GLEBER, MICHAEL
Address: 918 NE 20TH AVENUE, SUITE 200
City-St-Zip: FORT LAUDERDALE, FL 33304

ADDITIONS/CHANGES TO OFFICERS AND DIRECTORS:

Title: P (X) Change () Addition
Name: GLEBER, MICHAEL C P
Address: 918 NE 20TH AVENUE, SUITE 200
City-St-Zip: FORT LAUDERDALE, FL 33304

I hereby certify that the information supplied with this filing does not qualify for the for the exemption stated in Chapter 119, Florida Statutes. I further certify that the information indicated on this report or supplemental report is true and accurate and that my electronic signature shall have the same legal effect as if made under oath; that I am an officer or director of the corporation or the receiver or trustee empowered to execute this report as required by Chapter 607, Florida Statutes; and that my name appears above, or on an attachment with an address, with all other like empowered.

SIGNATURE: MICHAEL C. GLEBER P 02/17/2006
Electronic Signature of Signing Officer or Director Date