

# 2004 FOR PROFIT CORPORATION ANNUAL REPORT

DOCUMENT# P02000002265

Entity Name: GRANTSMANSHIP, INC.

FILED  
Apr 27, 2004  
Secretary of State

## Current Principal Place of Business:

KEY COLONY III, UNIT 305  
151 CRANDON BLVD  
KEY BISCAYNE, FL 33149

## New Principal Place of Business:

## Current Mailing Address:

KEY COLONY III, UNIT 305  
151 CRANDON BLVD  
KEY BISCAYNE, FL 33149

## New Mailing Address:

FEI Number: 65-1177755

FEI Number Applied For ( )

FEI Number Not Applicable ( )

Certificate of Status Desired ( )

## Name and Address of Current Registered Agent:

SANDLER, ANITA L  
KEY COLONY III, UNIT 305  
151 CRANDON BLVD  
KEY BISCAYNE, FL 33149

## Name and Address of New Registered Agent:

The above named entity submits this statement for the purpose of changing its registered office or registered agent, or both, in the State of Florida.

SIGNATURE: \_\_\_\_\_

Electronic Signature of Registered Agent

\_\_\_\_\_  
Date

Election Campaign Financing Trust Fund Contribution ( ).

## OFFICERS AND DIRECTORS:

Title: D ( ) Delete  
Name: SANDLER, ANITA L  
Address: KEY COLONY III, UNIT 305 151 CRANDON BLVD  
City-St-Zip: KEY BISCAYNE, FL 33149

## ADDITIONS/CHANGES TO OFFICERS AND DIRECTORS:

Title: ( ) Change ( ) Addition  
Name:  
Address:  
City-St-Zip:

I hereby certify that the information supplied with this filing does not qualify for the for the exemption stated in Section 119.07(3)(i), Florida Statutes. I further certify that the information indicated on this report or supplemental report is true and accurate and that my electronic signature shall have the same legal effect as if made under oath; that I am an officer or director of the corporation or the receiver or trustee empowered to execute this report as required by Chapter 607, Florida Statutes; and that my name appears above, or on an attachment with an address, with all other like empowered.

SIGNATURE: ANITA L. SANDLER

PRES

04/27/2004

\_\_\_\_\_  
Electronic Signature of Signing Officer or Director

\_\_\_\_\_  
Date