

Department of State Division of Corporations P. O. Box 6327 Tallahassee, FL 32314

SUBJECT: American Terrier Foundation, Inc.

OROPOSED CORPORATE NAME - MUST INCLUDE SUFFIX

900005259119---6 -04/15/02--01001--003 *****78.75 *****78.75

Enclosed is an original and one(1) copy of the articles of incorporation and a check for:

\$70.00 Filing Fee

Filing Fee & Certificate of Status

\$78.75
Filing Fee
& Certified Copy

\$87.50 Filing Fee,

Certified Copy

& Certificate

ADDITIONAL COPY REQUIRED

FROM: Robert Earl
Name (Printed or typed)

168 s.w. Chiefland Lane
Address

Fort White, FL 32038 City, State & Zip

386 - 497 - 2500 Daytime Telephone number OZ APR 12 PM 3.52

NOTE: Please provide the original and one copy of the articles.

418 18

The name of the corporation shall be:	in the state of	
The half of the corporation shall be: American Terrie	Foundation, Inc.	
ARTICLE II PRINCIPAL OFFICE	·	
The principal place of business and mailing address of this corporation sha	all be: Ξ	
168 S.W. Chiefland Lane	LAH)	
tort White, El 2222		D.
INTICLE III FURFUSE		Y
The purpose for which the corporation is organized is:		
for the development, promotion, send we American Terrier	ell-being ofother	7
American Terrier.	DATE OF	
ARTICLE IV MANNER OF ELECTION	-	
The manner in which the directors are elected or appointed:	T7. , ,	* *
Lifetime appointment - Director st	nall he elected as	
according to the bylaws.	Tooli De Elector 43	
ARTICLE V INITIAL DIRECTORS/OFFICERS	Taum's of a second	
The name(s), address(es) and title(s):	E-146/th F1 32038	
O Robert A. Earl 168 S.W. Chiefland Lane	FOTT SQLLOS	
@ Debra K. Earl 168 s.w. Chiefland Lane Fo	ort white, 12	
CO- DIRECTOR BALL (11		
ARTICLE VI INITIAL REGISTERED AGENT AND STREET A	ADDRESS Edenderry DR.	
Example 4 and Fibrida street address of the registered agent is:	Tall FL 323	09
ORobert Earl	,	•
148 S.W. Chiefland Lane	å	
Fort White, FL 32038	•	
ARTICLE VII INCORPORATOR		
The <u>name and address</u> of the Incorporator is:		
O Robert Earl		
168 s.w. chiefland Lane		
Fort White FL 32038 ************************************		
Adving been numer as registered agent to accept service of propose for the at any		
in this certificate, I am familiar with and accept the appointment as registered agent a	ind agree to act in this capacity.	
- The WATER	3-2-02	
Signature/Registered Agent	$\frac{3-2-02}{\text{Date}}$	-
dAHHT /		
Sin and las	352-02	
Signature/Incorporator	Date	

Date

ARTICLES OF INCORPORATION

In Compliance with Chapter 617, F.S., (Not for Profit)