## LIMITED LIABILITY COMPANY UNIFORM BUSINESS REPORT (UBR)

## FILED Apr 17, 2002 8:00 am Secretary of State

DOCUMENT # L 99000001032  1. Entity Name			04-17-2002 90025 021 ****50.00	
R. HALE, LLC				
DO NOT WRITE	IN THIS SPA	ACE		
2. Principal Place of Business 4171 E.S. IWEL SPRINGS BL. Suite. Apt. #, etc. 3. Mailing Address 4/21 E. S. IWEL SPRINGS BL. Suite, Apt. #, etc.		DO NOT WRITE IN THIS SPACE		
City & State OCALA, FL. Zip Country	City & State  OCALA FL.  Zip	Country	4. FEI Number 52 - 219 1918  5. Certificate of Status Desired □	Applied For Not Applicable  \$5.00 Additional Fee Required
3 4470  3 4470  7. Name and Address of Current Registered Agent  Name  HALE, MOLLI€  Street Address (P.O. Box Number is Not Acceptable)  4121 €. SILVER SPAINES BL.				
IN THIS SP		City		FL Zip Code
8. The above named entity submits this statement for	the purpose of changing its re	egistered office or regist	<u>-/T</u>	1 2 34470
Signature, typed or printed name of registered agent and little if applicable.  FEE (\$ \$50.00  Make Check Payable to Bepartment of State  DUE BY MAY 1				
9. MANAGING MEMBE	RS/MANAGERS			
TITLE MGRM NAME HALE, BOBBY STREET ADDRESS 4/21 E. SILVER SPRINGS BL.		IIILE	4	CRZE083B (12/01)
TITLE NAME STREET ADDRESS CITY-ST-ZIP		TITLE NAME STREET ADDRESS CITY-ST-ZIP		CR2E
TITLE  NAME  STREET ADDRESS  CITY-ST-ZIP		YITLE NAME STREET ADDRESS CITY-ST-ZIP	DO NOT WI	RITE
TITLE NAME STREET ADDRESS CITY-ST-ZIP		NAME STREET ADDRESS CITY-ST-ZIP	IN THIS SPA	ACE
TITLE NAME STREET ADDRESS CITY-ST-ZIP		TITLE NAME STREET ADDRESS CITY-ST-ZIP	*	
TITLE NAME STREET ADDRESS CITY - 57 - 2IP		TIFLE NAME STREET ADDRESS CITY-ST-ZIP		**
11. I hereby certify that the information supplied with indicated on this report is true and accurate and limited liability company or the receiver or trustee SIGNATURE:	that my signature shall have the empowered to execute this re	e same ledal effect as il	made under oath; that I am a managing mipter 608, Florida Statutes.	er certify that the information ember or manager of the 234-1152