File on	or bef	ore Ma	y 1, 1998 or i	_imite	d Liability	/ Com	pany will be	€			~	
ANNUAL REPORT Se							T OF STATE	SECRETARY OF STATE DIVISION OF STATE DIVISION OF STATE AND SECRETARY OF STATE OF STA				
	EACHI 1-21 BEACH	INVESTME	ents,	L.C.	L.C.			1a. Principal Place of Business Address  5225 E. HARBOR VILLAGE DRIVE #303 VERO BEACH FL 32967				
					Mailing Address			3. Date Organize	ed or Qualified	3a. State	of Formation	
Suite, Apt. #, etc.				SUITE, ADI. #. etc.				06/04/1	996	FL		
					STE # 1-215			4. FEI Number Applied For				
City & State City & S					State			65-0675821 Not Applicable				
VERO BEACH, TL			VERO BEACH			FL	5. Date of Last Report 6. Certificate of Statu			ate of Status Desired		
32948 USA			l '			ŠA	05/01/1997		\$8.75 Addit	ional Fee Required		
<u> </u>			ddress of Current R					Name and Address		tered Agen	VOffice	
VERO	BEAC	LAND H FL	BLVD., SU 32963 Sections 608.416 ar	rd 608.508	3, Florida Statut	Street Address (P.O. Box Number   Suite, Apt. #, etc.  City  Florida Statutes, the above-named limited liability company sida. Such change was authorized by affirmative vote of a majori			Zip Code  FL  ubmits this statement for the purpose of changing			
as registe	red agent?	and accept	the obligations.	col	+	IOTE Registered Agent signature required when reinstating)			DATE 3/18/98			
10. Title	···					Busine	ss Street Address		City	, State and Z	ip Code	
MGR	PLAYFORD, GILBERT E			SOCO ST ANDREWS IS 47736 NEWPORT ISLAND			DR ROW	VERO BEACH FL				
MGR MGR	MCARTHUR, ARDIS				4870 COVENTRY CON			_	ONTARIO CA VERO BEACH, FL			
	5							900	JOO2* -04/16/ ****18	4912 73801 8.75	2793 114011 ****188.75	
indicated o limited liab	on this annui	al report is t ly or the rec	true and accurate and	d that my s	signature <b>sha</b> ll h	ave the s	ame legal effect as	if made under oath:	that I am a mar	naging memb	fy that the information per or manager of the in Block 10, or on an	

SIGNATURE: JOHN A. TONER J. TONER 3-13-18 561-284-9005

SIGNATURE AND TYPLO OR PRINTED NAME OF SIGNING MANAGING MEMBER OR MANAGER Date Deptime Prioric #