Electronic Articles of Organization For Florida Limited Liability Company

L24000249043 FILED 8:00 AM May 31, 2024 Sec. Of State adjohnson

Article I

The name of the Limited Liability Company is: PRONK DIGITAL LLC

Article II

The street address of the principal office of the Limited Liability Company is:

1648 TAYLOR RD 351 PORT ORANGE, FL. 32128

The mailing address of the Limited Liability Company is:

1648 TAYLOR RD 351 PORT ORANGE, FL. 32128

Article III

Other provisions, if any:

TRANSACT ANY LAWFUL BUSINESS FOR WHICH A LIMITED LIABILITY COMPANY MAY BE ORGANIZED UNDER THE LAWS OF THE STATE OF FLORIDA.

Article IV

The name and Florida street address of the registered agent is:

MICHAEL M WATSON 848 WILLIAMS LN PORT ORANGE, FL. 32127

Having been named as registered agent and to accept service of process for the above stated limited liability company at the place designated in this certificate, I hereby accept the appointment as registered agent and agree to act in this capacity. I further agree to comply with the provisions of all statutes relating to the proper and complete performance of my duties, and I am familiar with and accept the obligations of my position as registered agent.

Registered Agent Signature: MICHAEL WATSON

Article V

The name and address of person(s) authorized to manage LLC:

Title: MGR MICHAEL M WATSON 1648 TAYLOR RD. #351 PORT ORANGE, FL. 32128 L24000249043 FILED 8:00 AM May 31, 2024 Sec. Of State adjohnson

Signature of member or an authorized representative

Electronic Signature: MICHAEL WATSON

I am the member or authorized representative submitting these Articles of Organization and affirm that the facts stated herein are true. I am aware that false information submitted in a document to the Department of State constitutes a third degree felony as provided for in s.817.155, F.S. I understand the requirement to file an annual report between January 1st and May 1st in the calendar year following formation of the LLC and every year thereafter to maintain "active" status.