Electronic Articles of Organization For Florida Limited Liability Company

L21000040527 FILED 8:00 AM January 20, 2021 Sec. Of State jafason

Article I

The name of the Limited Liability Company is: BLACK MOUNTAIN ASSETS, LLC

Article II

The street address of the principal office of the Limited Liability Company is:

2500 QUANTUM LAKES DRIVE SUITE 203 BOYNTON BEACH, FL. US 33426

The mailing address of the Limited Liability Company is:

2500 QUANTUM LAKES DRIVE SUITE 203 BOYNTON BEACH, FL. US 33426

Article III

Other provisions, if any:

ANY LAWFUL PURPOSE.

Article IV

The name and Florida street address of the registered agent is:

BARRY SCHWARZBERG 2500 QUANTUM LAKES DRIVE SUITE 203 BOYNTON BEACH, FL. 33426

Having been named as registered agent and to accept service of process for the above stated limited liability company at the place designated in this certificate, I hereby accept the appointment as registered agent and agree to act in this capacity. I further agree to comply with the provisions of all statutes relating to the proper and complete performance of my duties, and I am familiar with and accept the obligations of my position as registered agent.

Registered Agent Signature: BARRY SCHWARZBERG

Article V

The name and address of person(s) authorized to manage LLC:

Title: MGR BARRY SCHWARZBERG 2500 QUANTUM LAKES DRIVE, SUITE 203 BOYNTON BEACH, FL. 33426 US L21000040527 FILED 8:00 AM January 20, 2021 Sec. Of State jafason

Signature of member or an authorized representative

Electronic Signature: BARRY SCHWARZBERG

I am the member or authorized representative submitting these Articles of Organization and affirm that the facts stated herein are true. I am aware that false information submitted in a document to the Department of State constitutes a third degree felony as provided for in s.817.155, F.S. I understand the requirement to file an annual report between January 1st and May 1st in the calendar year following formation of the LLC and every year thereafter to maintain "active" status.