

**Electronic Articles of Organization
For
Florida Limited Liability Company**

L16000007983
FILED 8:00 AM
January 12, 2016
Sec. Of State
jshivers

Article I

The name of the Limited Liability Company is:
CARIBBEAN GAMES SYSTEM LLC

Article II

The street address of the principal office of the Limited Liability Company is:
5905 BENT PINE DR.
APT# 101
ORLANDO, FL. UN 32822

The mailing address of the Limited Liability Company is:
5905 BENT PINE DR.
APT# 101
ORLANDO, FL. UN 32822

Article III

The name and Florida street address of the registered agent is:
MARIO M BRAVO JR
5905 BENT PINE DR.
APT# 101
ORLANDO, FL. 32822

Having been named as registered agent and to accept service of process for the above stated limited liability company at the place designated in this certificate, I hereby accept the appointment as registered agent and agree to act in this capacity. I further agree to comply with the provisions of all statutes relating to the proper and complete performance of my duties, and I am familiar with and accept the obligations of my position as registered agent.

Registered Agent Signature: MARIO BRAVO

Article IV

The name and address of person(s) authorized to manage LLC:

Title: MGR
MARIO M BRAVO JR
5905 BENT PINE DR.
ORLANDO, FL. 32822

Title: MGR
JARENICE BRAVO
5905 BENT PINE DR.
ORLANDO, FL. 32822

Title: MGR
MILDRED BRAVO
5905 BENT PINE DR.
ORLANDO, FL. 32822

L16000007983
FILED 8:00 AM
January 12, 2016
Sec. Of State
jshivers

Signature of member or an authorized representative

Electronic Signature: JARENICE BRAVO

I am the member or authorized representative submitting these Articles of Organization and affirm that the facts stated herein are true. I am aware that false information submitted in a document to the Department of State constitutes a third degree felony as provided for in s.817.155, F.S. I understand the requirement to file an annual report between January 1st and May 1st in the calendar year following formation of the LLC and every year thereafter to maintain "active" status.