

**Electronic Articles of Organization  
For  
Florida Limited Liability Company**

L15000069155  
FILED 8:00 AM  
April 20, 2015  
Sec. Of State  
kasaly

**Article I**

The name of the Limited Liability Company is:  
OLD SCHOOL MARTIAL ARTS LLC

**Article II**

The street address of the principal office of the Limited Liability Company is:  
1427 CRYSTAL LAKE DR  
LAKELAND, FL. 33801

The mailing address of the Limited Liability Company is:  
1427 CRYSTAL LAKE DR  
LAKELAND, FL. 33801

**Article III**

Other provisions, if any:  
ANY AND ALL AUTORIZED BY THE LAW

**Article IV**

The name and Florida street address of the registered agent is:  
MATEO GONZALEZ SINDE  
1427 CRYSTAL LAKE DR  
LAKELAND, FL. 33801

Having been named as registered agent and to accept service of process for the above stated limited liability company at the place designated in this certificate, I hereby accept the appointment as registered agent and agree to act in this capacity. I further agree to comply with the provisions of all statutes relating to the proper and complete performance of my duties, and I am familiar with and accept the obligations of my position as registered agent.

Registered Agent Signature: MATEO GONZALEZ SINDE

## Article V

The name and address of person(s) authorized to manage LLC:

Title: MGR  
MATEO GONZALEZ SINDE  
1427 CRYSTAL LAKE DR  
LAKELAND, FL. 33801

L15000069155  
FILED 8:00 AM  
April 20, 2015  
Sec. Of State  
kasaly

Signature of member or an authorized representative

Electronic Signature: MATEO GONZALEZ SINDE

I am the member or authorized representative submitting these Articles of Organization and affirm that the facts stated herein are true. I am aware that false information submitted in a document to the Department of State constitutes a third degree felony as provided for in s.817.155, F.S. I understand the requirement to file an annual report between January 1st and May 1st in the calendar year following formation of the LLC and every year thereafter to maintain "active" status.