

**Electronic Articles of Organization
For
Florida Limited Liability Company**

L11000127506
FILED 8:00 AM
November 09, 2011
Sec. Of State
gmcleod

Article I

The name of the Limited Liability Company is:
JOE MORETTI PHASE TWO DEVELOPER, LLC

Article II

The street address of the principal office of the Limited Liability Company is:
315 S BISCAYNE BLVD
MIAMI, FL. 33131

The mailing address of the Limited Liability Company is:
315 S BISCAYNE BLVD
MIAMI, FL. 33131

Article III

The purpose for which this Limited Liability Company is organized is:
ANY AND ALL LAWFUL BUSINESS.

Article IV

The name and Florida street address of the registered agent is:
CORPORATE CREATIONS NETWORK, INC
11380 PROSPERITY FARMS ROAD
221-E
PALM BEACH GARDENS, FL. 33410

Having been named as registered agent and to accept service of process for the above stated limited liability company at the place designated in this certificate, I hereby accept the appointment as registered agent and agree to act in this capacity. I further agree to comply with the provisions of all statutes relating to the proper and complete performance of my duties, and I am familiar with and accept the obligations of my position as registered agent.

Registered Agent Signature: STEVEN BUCHTA

Article V

The name and address of managing members/managers are:

Title: MGRM
RUDG, LLC
315 S BISCAYNE BLVD
MIAMI, FL. 33131

L11000127506
FILED 8:00 AM
November 09, 2011
Sec. Of State
gmcleod

Signature of member or an authorized representative of a member

Electronic Signature: JEFFERY HOYOS

I am the member or authorized representative submitting these Articles of Organization and affirm that the facts stated herein are true. I am aware that false information submitted in a document to the Department of State constitutes a third degree felony as provided for in s.817.155, F.S. I understand the requirement to file an annual report between January 1st and May 1st in the calendar year following formation of the LLC and every year thereafter to maintain "active" status.