

2009 LIMITED LIABILITY COMPANY AMENDED ANNUAL REPORT

DOCUMENT# L07000076271

FILED
Aug 25, 2009
Secretary of State**Entity Name:** J & A BOYNTON ENTERPRISES, LLC**Current Principal Place of Business:**10624 WALNUT VALLEY DRIVE
BOYNTON BEACH, FL 33473**New Principal Place of Business:****Current Mailing Address:**10624 WALNUT VALLEY DRIVE
BOYNTON BEACH, FL 33473**New Mailing Address:****FEI Number:** 26-0583766**FEI Number Applied For ()****FEI Number Not Applicable ()****Certificate of Status Desired ()****Name and Address of Current Registered Agent:**DELANEY, JUSTIN S
10624 WALNUT VALLEY DRIVE
BOYNTON BEACH, FL 33473 US**Name and Address of New Registered Agent:**ACOSTA, MAXIMINO J
10624 WALNUT VALLEY DRIVE
BOYNTON BEACH, FL 33473 US

The above named entity submits this statement for the purpose of changing its registered office or registered agent, or both, in the State of Florida.

SIGNATURE: MAXIMINO J. ACOSTA

08/25/2009

Electronic Signature of Registered Agent

Date

MANAGING MEMBERS/MANAGERS:**Title:** MGRM () Delete
Name: ACOSTA, MAXIMINO J
Address: 10624 WALNUT VALLEY DRIVE
City-St-Zip: BOYNTON BEACH, FL 33473**Title:** MGRM (X) Delete
Name: DELANEY, ALISSA
Address: 10624 WALNUT VALLEY DRIVE
City-St-Zip: BOYNTON BEACH, FL 33473**ADDITIONS/CHANGES:****Title:** () Change () Addition
Name:
Address:
City-St-Zip:**Title:** () Change () Addition
Name:
Address:
City-St-Zip:

I hereby certify that the information supplied with this filing does not qualify for the exemption stated in Chapter 119, Florida Statutes. I further certify that the information indicated on this report is true and accurate and that my electronic signature shall have the same legal effect as if made under oath; that I am a managing member or manager of the limited liability company or the receiver or trustee empowered to execute this report as required by Chapter 608, Florida Statutes.

SIGNATURE: MAXIMINO J. ACOSTA

MGRM

08/25/2009

Electronic Signature of Signing Managing Member, Manager, or Authorized Representative / Date