

2004 LIMITED LIABILITY COMPANY ANNUAL REPORT

DOCUMENT# L03000052006

Entity Name: IED DEVELOPMENT, LLC

FILED
Feb 15, 2004
Secretary of State

Current Principal Place of Business:

8033 LONG DR
PORT ST LUCIE, FL 34952

New Principal Place of Business:

Current Mailing Address:

8033 LONG DR
PORT ST LUCIE, FL 34952

New Mailing Address:

FEI Number: 20-0567512

FEI Number Applied For ()

FEI Number Not Applicable ()

Certificate of Status Desired ()

Name and Address of Current Registered Agent:

BUSINESS FILINGS INCORPORATED
660 E JEFFERSON ST
TALLAHASSEE, FL 32301 US

Name and Address of New Registered Agent:

The above named entity submits this statement for the purpose of changing its registered office or registered agent, or both, in the State of Florida.

SIGNATURE:

Electronic Signature of Registered Agent

Date

MANAGING MEMBERS/MEMBERS:

Title: () Delete
Name:
Address:
City-St-Zip:

Title: () Delete
Name:
Address:
City-St-Zip:

Title: () Delete
Name:
Address:
City-St-Zip:

ADDITIONS/CHANGES:

Title: MGRM () Change (X) Addition
Name: POPE, DENNIS A
Address: 8033 LONG DRIVE
City-St-Zip: PORT ST. LUCIE, FL 34952 US

Title: MGRM () Change (X) Addition
Name: IRELAND, DALE
Address: 3426 S.E. 26TH STREET
City-St-Zip: OKEECHOBEE, FL 34974 US

Title: MGRM () Change (X) Addition
Name: BRIARD, WALTER
Address: 4870 S.E. MANATEE COVE RD.
City-St-Zip: STUART, FL 34997 US

I hereby certify that the information supplied with this filing does not qualify for the for the exemption stated in Section 119.07(3)(i), Florida Statutes. I further certify that the information indicated on this report is true and accurate and that my electronic signature shall have the same legal effect as if made under oath; that I am a managing member or manager of the limited liability company or the receiver or trustee empowered to execute this report as required by Chapter 608, Florida Statutes.

SIGNATURE: DENNIS A. POPE

MGRM

02/15/2004

Electronic Signature of Signing Managing Member, Manager, or Authorized Representative / Date