

2004 LIMITED LIABILITY COMPANY ANNUAL REPORT

DOCUMENT# L03000023329

FILED
Mar 27, 2004
Secretary of State

Entity Name: BENPEICH GROUP I, L.L.C.

Current Principal Place of Business:

C/O ARIEL BENTATA
20801 BISCAYNE BLVD., SUITE 403
AVENTURA, FL 33180

New Principal Place of Business:

Current Mailing Address:

C/O ARIEL BENTATA
20801 BISCAYNE BLVD., SUITE 403
AVENTURA, FL 33180

New Mailing Address:

FEI Number: FEI Number Applied For (X) FEI Number Not Applicable () Certificate of Status Desired ()

Name and Address of Current Registered Agent:

LESLIE ALAN ROZENCWAIG, P.A.
ONE S.E. THIRD AVENUE, SUITE 960
MIAMI, FL 33131 US

Name and Address of New Registered Agent:

BENTATA, ARIEL J
20801 BISCAYNE BLVD.,
403
AVENTURA, FL 33180 US

The above named entity submits this statement for the purpose of changing its registered office or registered agent, or both, in the State of Florida.

SIGNATURE: ARIEL BENTATA

03/27/2004

Electronic Signature of Registered Agent

Date

MANAGING MEMBERS/MEMBERS:

Title: () Delete
Name:
Address:
City-St-Zip:

Title: () Delete
Name:
Address:
City-St-Zip:

ADDITIONS/CHANGES:

Title: MGR () Change (X) Addition
Name: BENTATA, ARIEL J
Address: 20801 BISCAYNE BLVD., SUITE 403
City-St-Zip: AVENTURA,, FL 33180 US

Title: MGR () Change (X) Addition
Name: PEICHER, LEO
Address: 3325 HOLLYWOOD BLVD., SUITE 402
City-St-Zip: HOLLYWOOD,, FL 33021 US

I hereby certify that the information supplied with this filing does not qualify for the for the exemption stated in Section 119.07(3)(i), Florida Statutes. I further certify that the information indicated on this report is true and accurate and that my electronic signature shall have the same legal effect as if made under oath; that I am a managing member or manager of the limited liability company or the receiver or trustee empowered to execute this report as required by Chapter 608, Florida Statutes.

SIGNATURE: ARIEL BENTATA

MGR

03/27/2004

Electronic Signature of Signing Managing Member, Manager, or Authorized Representative / Date