# Electronic Articles of Organization For Florida Limited Liability Company

L16000029990 FILED 8:00 AM February 11, 2016 Sec. Of State tburch

# **Article I**

The name of the Limited Liability Company is: BRANDON LOBELLO CARPENTRY LLC

### **Article II**

The street address of the principal office of the Limited Liability Company is:

297 W MIRACLE STRIP PKWY MARY ESTHER, FL. 32569

The mailing address of the Limited Liability Company is:

297 W MIRACLE STRIP PKWY MARY ESTHER, FL. 32569

## **Article III**

The name and Florida street address of the registered agent is:

BRANDON LOBELLO 297 W MIRACLE STRIP PKWY MARY ESTHER, FL. 32569

Having been named as registered agent and to accept service of process for the above stated limited liability company at the place designated in this certificate, I hereby accept the appointment as registered agent and agree to act in this capacity. I further agree to comply with the provisions of all statutes relating to the proper and complete performance of my duties, and I am familiar with and accept the obligations of my position as registered agent.

Registered Agent Signature: BRANDON LOBELLO

## **Article IV**

The name and address of person(s) authorized to manage LLC:

Title: OWN BRANDON LOBELLO 297 W MIRACLE STRIP PKWY MARY ESTHER, FL. 32569 L16000029990 FILED 8:00 AM February 11, 2016 Sec. Of State tburch

### Article V

The effective date for this Limited Liability Company shall be:

02/11/2016

Signature of member or an authorized representative

Electronic Signature: BRANDON LOBELLO

I am the member or authorized representative submitting these Articles of Organization and affirm that the facts stated herein are true. I am aware that false information submitted in a document to the Department of State constitutes a third degree felony as provided for in s.817.155, F.S. I understand the requirement to file an annual report between January 1st and May 1st in the calendar year following formation of the LLC and every year thereafter to maintain "active" status.